

Probabilistic Opinion Pooling

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The problem of group agency:

treating a group as an agent, with its
own beliefs, desires, intentions,
actions, plans, ...

Example: the House of Lords



The aggregative approach:

Group attitudes – beliefs, preferences, goals, ... – are not disconnected from people's attitudes, but a function ('aggregation') of them

My focus today: beliefs / opinions

Problem: how merge people's conflicting opinions into group opinions?

Testing your intuition 1

- Ann and Bob wonder whether it will rain tomorrow (they will go hiking).
- Assumption:
 - Ann thinks it will rain with 90% probability;
 - Bob thinks it will rain with 80% probability.
- How probable is rain overall, i.e., from the group's perspective?

Testing your intuition 2

- New start!
- Assumption:
 - Ann thinks rain is 9 times more likely than no rain;
 - Bob thinks rain is 4 times more likely than no rain;
- How much more likely is rain than no rain overall?

Oh!

- The two scenarios are equivalent: Rain is 9 (4) times more likely than no rain *if and only if* rain is 90% (80%) likely.
- **So:** If your first answer was 'rain is 85% probable', your second answer should be 'rain is $\frac{85\%}{15\%} \approx 5.666\dots$ times more likely than no rain'.

Lesson:

if group beliefs are averages of individual beliefs, then it's unclear what exactly to average

Next test question

- After Ann and Bob tell each other their subjective probabilities of rain (90% and 80%), Ann says:

"Look, Bob. We both came up independently with high probabilities of rain. This is double confirmation for rain! The overall probability of rain must be at least 95%."

- Who agrees with Ann?

N.B.: exaggerating rather than averaging

- If Ann is right, then the group's overall opinion (probability) should be **more extreme** than each group member's opinion – rather than some **average** or **compromise** between the group members' opinions.

Is Ann right?

This depends, among other things, on Ann's and Bob's sources of information:

- If both drew on similar information (e.g., both heard the same weather forecast), there is no real 'double-confirmation', and Ann is wrong.
- If both drew on independent information, Ann might be right.

Bottom line:

Opinion pooling is non-trivial !!

Three rival approaches

- What should a group's overall probability of a scenario be?
- Three potential answers:
 - an **arithmetic average** of people's probabilities ('linear pooling')
 - a **geometric average** of people's probabilities ('geometric pooling')
 - a **product** of people's probabilities ('multiplicative pooling')¹

¹The exact definitions of geometric and multiplicative pooling involve slightly more than taking a geometric average or product. Details soon!

Opinion pooling formalized

The individuals

A group of $n \geq 2$ individuals, labelled $i = 1, \dots, n$, who have to assign collective probabilities to some relevant events.

The scenarios ('possible worlds')

- Ω : set of possible *worlds/states/scenarios/...* (Ω is non-empty and finite)
- Examples:
 - $\Omega = \{\text{rainy, not-rainy}\}$
 - $\Omega = \{\text{rainy, cloudy, bright}\}$
 - $\Omega = \{\text{Hollande wins next presidential election, Sarkozy wins, someone else wins}\}$
 - $\Omega = \{0, 1, \dots, m\}$, where a ω in Ω represents the number of students coming to my office hours next week
 - ...

Probability functions

- An individual's beliefs/opinions are captured by his probability function.
- A *probability function* is a function P which maps each scenario ω in Ω to a probability $P(\omega) \geq 0$ such that the total probability is $\sum_{\omega \in \Omega} P(\omega) = 1$.

Aggregation (pooling)

- A combination of opinion functions across the n individuals, (P_1, \dots, P_n) , is called a **profile**.
- A **pooling function** or **aggregation function** is a function F which transforms any profile (P_1, \dots, P_n) of individual probability functions into a single collective probability function $P = F(P_1, \dots, P_n)$, often denoted P_{P_1, \dots, P_n} .

Linear pooling ("arithmetic averaging")

- The pooling function is **linear** if, for every profile (P_1, \dots, P_n) , the collective probability of each scenario ω is a weighted arithmetic average

$$P_{P_1, \dots, P_n}(\omega) = w_1 P_1(\omega) + \dots + w_n P_n(\omega)$$

of people's probabilities, for some fixed weights $w_1, \dots, w_n \geq 0$ of sum 1.

- **Extreme case:** If $w_i = 1$ for some 'expert' i and $w_j = 0$ for all other individuals j , then we obtain an 'expert rule' given by $P_{P_1, \dots, P_n} = P_i$.

Geometric pooling ("geometric averaging")

- The pooling function is **geometric** if, for every profile (P_1, \dots, P_n) , the collective probability of each scenario ω takes the form

$$P_{P_1, \dots, P_n}(\omega) = c[P_1(\omega)]^{w_1} \dots [P_n(\omega)]^{w_n}$$

where w_1, \dots, w_n are fixed non-negative weights with sum 1 and c is a scaling factor, given by

$$c = \frac{1}{\sum_{\omega' \in \Omega} [P_1(\omega')]^{w_1} \dots [P_n(\omega')]^{w_n}}.$$

- **Extreme case:** If $w_i = 1$ for some 'expert' i and $w_j = 0$ for all other individuals j , then we again obtain an 'expert rule' given by $P_{P_1, \dots, P_n} = P_i$.
- Geometric pooling assumes that $\bigcap_i \text{supp}(P_i) \neq \emptyset$ (to ensure c is well-defined).

Multiplicative pooling

- The pooling function is **multiplicative** if, for every profile (P_1, \dots, P_n) , the collective probability of each scenario ω takes the form

$$P_{P_1, \dots, P_n}(\omega) = cP_1(\omega) \cdots P_n(\omega)$$

where c is a scaling factor, given by

$$c = \frac{1}{\sum_{\omega' \in \Omega} P_1(\omega') \cdots P_n(\omega')}.$$

- Multiplicative pooling assumes that $\bigcap_i \text{supp}(P_i) \neq \emptyset$ (to ensure c is well-defined).

Which of the three pooling methods
– linear, geometric, multiplicative – is
best?

The *axiomatic method* can help us
give answers!

The "indifference preservation" axiom

- The axiom informally: If each individual finds all scenarios equally likely, then so does the group.
- The axiom formally: If each of P_1, \dots, P_n is the uniform probability distribution, so is P_{P_1, \dots, P_n} .

\Rightarrow Satisfied by linear, geometric and multiplicative pooling

The "consensus preservation" axiom

- The axiom informally: If all individuals agree, i.e., have the same beliefs, then these shared beliefs become the collective beliefs.
- The axiom formally: If $P_1 = \dots = P_n = P$, then $P_{P_1, \dots, P_n} = P$.

=> Plausible?

=> Satisfied by linear and geometric pooling, not multiplicative pooling

The axiom of "scenarios-wise pooling"

- The axiom informally: The group's probability of a scenario is determined by people's probabilities of *this* scenario (irrespective of people's probabilities of other scenarios).
 - So the group's probability of "rain" depends only on people's probabilities of rain, not on people's probabilities of "clouds", "sunshine", "hail", "snow", ...
- The axiom formally: The collective probability of a world ω is expressible as a function of people's probabilities of this world, $P_1(\omega), \dots, P_n(\omega)$.

=> Plausible?

=> Satisfied by linear pooling only

The axiom of "Bayesianity"

- The axiom informally: If all individuals learn the same event, then group beliefs change by conditionalisation on this event.
- The axiom formally: for any event $E \subseteq \Omega$ (consistent with profile), $P_{P_1^E, \dots, P_n^E} = P_{P_1, \dots, P_n}^E$.

\Rightarrow Satisfied by geometric and multiplicative pooling

The axiom of "external Bayesianity"

- This axiom concerns learning a likelihood function $L : \Omega \rightarrow (0, \infty)$, not an event.
- Example: Learning statistical data in Bayesian statistics with multiple statisticians, where Ω is the parameter space.
- For a probability function P and a likelihood function $L : \Omega \rightarrow (0, \infty)$, we write P^L for the *posterior probability* function conditional on L , defined as the unique probability function which, as a function of worlds, is proportional to $P \cdot L$.
- The axiom informally: If all individuals learn a likelihood function, then group beliefs change by conditionalisation on it.
- The axiom formally: for any likelihood fn. L , $P_{P_1^L, \dots, P_n^L} = (P_{P_1, \dots, P_n})^L$.

=> Satisfied by geometric pooling only

The axiom of "individual-wise Bayesianity"

- Assume only one individual learns the information.
=> idea: people have access to different sources of information ('informational asymmetry')
- The axiom informally: If someone learns a likelihood function, group beliefs change by conditionalisation on it.
- The axiom formally: For any information L and individual i , $P_{P_1, \dots, P_i^L, \dots, P_n} = (P_{P_1, \dots, P_n})^L$.

=> Plausible?

=> Satisfied by multiplicative pooling only

Summary

	linear	geometric	multiplicative
indifference preserving?	X	X	X
consensus preserving?	X	X	
scenario-wise?	X		
Bayesian?		X	X
externally Bayesian?		X	
individual-wise Bayesian?			X

Three theorems

Theorem 1. (Aczél-Wagner 1980, McConway 1981) The linear pooling functions are the only consensus-preserving and scenario-wise pooling functions (assuming Ω contains more than two scenarios).

Theorem 2. (Genest 1984) The geometric pooling functions are unanimity-preserving and externally Bayesian (but there exist other pooling functions with these two properties).

Theorem 3. (Dietrich-List 2014) The multiplicative pooling function is the only indifference-preserving individual-wise Bayesian pooling function.

Our question "which of the three pooling functions is best?" has been reduced to another question: "which axioms are appropriate?"

Which pooling functions and axioms are right?

\Rightarrow Goal-dependence

- Do we pursue an **epistemic or procedural** goal?
- I.e., should group opinions ‘track the truth’ or ‘track people’s opinions’?

Under the epistemic goal, linear pooling looks bad:

- It can’t handle information-learning! Neither externally nor individual-wise Bayesian.
- Its central axiomatic property – scenario-wise pooling – lacks an epistemic justification.

Which pooling function and axioms are right?

\Rightarrow Context-dependence

Suppose the goal is epistemic: we aim for *true* group beliefs!

How to aggregate depends crucially on the informational setting:

Case 1: **symmetric information:** all individuals base their beliefs on the same information

\Rightarrow Here, geometric pooling and external Bayesianity are plausible.

Case 2: **asymmetric information:** each individual holds private information

\Rightarrow Here, multiplicative pooling and individual-wise Bayesianity are plausible.

Cases between public and private
information

Informational axioms

- "If information is learnt, group beliefs change by conditionalisation on it"
- There are $2 \cdot 3 = 6$ variants of this axiom, depending on
 - what is being learnt, i.e., an event or a likelihood function,
 - who learns the information, i.e., everyone (public info), a single individual (private info) or an arbitrary subgroup.

Conjectures

Bottom line: It depends!

Before pooling opinions, one must
know

(i) the goal,

(ii) the informational context.

Thanks!

